## MINUTES ST. GERMAIN PLANNING AND ZONING SPECIAL WORKSHOP MEETING: SEPTEMBER 29, 2008

**Meeting Type:** Special Meeting of the P & Z Committee. The chairman noted that this was a duly called meeting in accordance with the Wisconsin Open Meeting Law.

- 1. Call to Order: Chairman, Todd Wiese, called the meeting to order at 4:00 P.M.
- 2. Roll Call -Members Present: Todd Wiese, John Vojta, Lee Holthaus, Mary Platner, Marion Janssen, Tom Martens, town clerk. Tim Ebert, zoning administrator was absent.
- **3. Approve Agenda:** Motion Vojta seconded Janssen that the agenda be approved as posted. Approved.
- 4. Miscellaneous Agenda Items Discussion/Action:

**4A. Sign Presentation and Review:** Ms. Platner handed out a booklet to each member of the committee containing a proposed sign ordinance for the Town of St. Germain along with sign ordinances from some of the surrounding towns and counties. Ms. Platner noted that there had been a few changes from the proposed sign ordinance from 2003. She also noted that Dawn Schmidt, Vilas County Zoning Administrator, had told Ms. Platner that the proposed sign ordinance would have to also be approved by the Vilas County since it pertained partly to shoreland zoning. The committee was going to look at the sections that contained references to shoreland zoning to see if they could be eliminated. If approval by Vilas County was necessary, it could push the final approval of the ordinance beyond the end of the moratorium. Ms. Platner had each committee member read a section of the ordinance. Since there were so many questions concerning each section, and it was taking so long to go through the material, the committee decided to call another sign ordinance workshop for Wednesday, October 1, 2008 at 4:00 P.M. in meeting room #4 of the Community Center.

- 6. Committee Concerns: There were none.
- 8. Adjournment: Motion Holthaus seconded Platner that the meeting be adjourned. Approved. Meeting adjourned 5:15 P.M.

Town Clerk			
Chairman	Vice Chairman	Member	
Member	Member		